

ORTONVILLE CITY COUNCIL MEETING AGENDA REGULAR MEETING

**Library Media Center
412 2nd Street NW
Ortonville, MN,
July 6, 2026
5:00 P.M.**

City Council is provided background information in advance by staff and appointed commissions, committees and boards. Decisions are based on this information, as well as policy and practices, input from constituents and a Council Member's personal judgment. If you have comments, questions or information regarding an agenda item, please stand up to be recognized by the Mayor during the "Public Participation and Correspondence" portion of the agenda.

1. Call to Order
2. Call of Roll
3. Agenda Amendments
4. Public Participation and Correspondence
When called on, please step to the podium, state your name and address and make your remarks. Unless you are given more time you are limited to 3 minutes for your comments.
 - a. Safe Routes to School Plan-Kristi Fernholz
5. Consent Agenda
All items marked with an asterisk () are considered to be routine and will be acted upon by one motion. There will be no separate discussion of these items unless the Mayor or any Council Member so requests, in which case the item will be removed from the General Order of Business and considered in its normal sequence on the agenda.
6. Approval of Minutes
 - a.*Approve Minutes Regular Council Meeting 6/15/26

7. Public Hearings
8. Acceptance of Board and Committee Minutes and, Where Necessary, Council Action on Their Recommendations
 - a.*EDA Meeting Minutes 4/14/26
 - b.*EDA Meeting Minutes 5/12/26
 - c. Street-Utility Meeting Minutes 6/15/26
9. Staff Report
 - a.
- 10.New Business
 - a. Airport Grant
 - b. *Approve Election Judges
- 11.Unfinished Business
 - a. *MN Historical Grant Agreement
- 12.Consideration of Bills
- 13.New Actions
14. Executive Session
15. Adjournment

Additional Information

- Statement of Reserves & Cash Accounts-May 2026

POSTING STATEMENT:

This Agenda was posted for public review in the office of the Clerk Administrator on July 2, 2026.

Clerk-Administrator

Date